

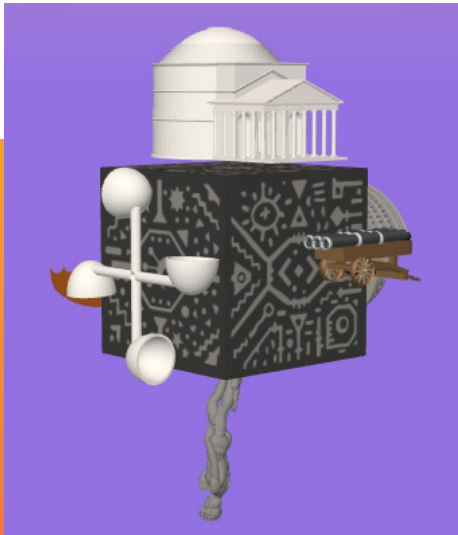
Ancient Rome in AR

Grades

4-10

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*Requires accounts with CoSpaces Edu Pro & Tinkercad



Difficulty **2**



2-60 minutes



1 to 1

Tags: Social Studies, History, CoSpaces Edu, Tinkercad

App/Tech Tools

CoSpaces Edu Pro accounts, Tinkercad account, MERGE Cube, MERGE Headset (optional), device (phone/tablet)

Materials

Learning Objectives

- Discovering and demonstrating knowledge of ancient civilizations. Focus on Ancient Rome.

Suggested Vocabulary: Anemometer, Flying Machine, Leonardo da Vinci, Statue of David, Coliseum, Triple Barrel Cannon, Pantheon

Activity

*Go [here](#) to view finished project idea.

1. Use the following Links for student-led research.

[Link 1](#) [Link 2](#) [Link 3](#)

2. View Rome NOW with a VR headset - [Click here](#)

Suggested Questions

- What are some of Leonardo da Vinci's inventions that we still use today?
- What are some of Leonardo da Vinci's inventions that have changed from then and what are they now?
- What are some inventions you think we need to solve problems in our lives?
- What time frame was Ancient Rome thriving?
- What were the sports and activities that happened at the Coliseum? Why did it start? Why did it end? - [Click here](#)

Extension Idea

- Students can create their own objects in Tinkercad or download stl's or obj's from Tinkercad or Sketchfab.

